

Interdisziplinäre Designpraxis: Hybrid Archives

In the search of a night that never ends.

Angebot für

Bisheriges Studienmodell > Design > Bachelor Design > Design interdisziplinär > 4. Semester

Nummer und Typ	BDE-BDE-P-4032.23F.001 / Moduldurchführung
Modul	Interdisziplinäre Designpraxis
Veranstalter	Departement Design
Leitung	Lisa Ochsenbein (VID) Stella Spezialì (VIAD)
Zeit	Di 21. Februar 2023 bis Fr 17. März 2023 / 8:30 - 17 Uhr
Anzahl Teilnehmende	maximal 18
ECTS	6 Credits
Voraussetzungen	4. Semester Bachelor Design
Lehrform	Interdisziplinäre Workshops mit Inputreferaten, Theorieunterricht und individuelle Projektarbeit
Zielgruppen	Bachelor Praxismodul für Studierende im 4. Semester
Lernziele / Kompetenzen	– collaborating in small interdisciplinary teams – gaining practical knowledge in 3D scanning techniques – practical exercise in research, conception, design, scenography, presentation and documentation – reflective and critical examination of the topic and one's own role/attitude as a designer.
Inhalte	Nightclubs are a pervasive part of our culture. They are social venues attracting all kinds of people where social inclusion and diversity meet on the dance floor since music is cross-culture. Nightclubs are spaces for the exploration of sounds and where the innovative celebration of audio is a testimonial to the regenerative power of sound canons, they are environments where generations of DJs spawned entire musical movements. Nightclubs are communities built on and united by their (hedonistic) love of music and dance. Nightclubs are creative playgrounds for artistic expression, unregulated dance energy, uninhibited imagination and recreation. Since the Zukunft with its legacy encoded in all who pass through its doors will come to an end, we will experiment on how it can continue to manifest itself in some space, shape or form. This module aims to create hybrids between physical and digital elements, objects, spaces and humans. We will reflect and actively experiment on digitizing and rematerializing spaces, ambiances, practices, interactions, people and things in order to create an archive with new assemblages and collections. We will discuss why, how and what we want to transfer into the digital world and how we can access this digitized information in a playful way. What kind of presence, access, interactions, meanings, identities, functions and behaviors from the digital world will bounce back onto our real physical world? What is our role as designers in shaping these possibilities? How are we enabling and promoting this hybridity? And what are the effects and possibilities of archiving club cultures where music, dance, spaces and communities are encrypted?

Explorations into different 3D scanning techniques such as Lidar scan, Structured Light or Photogrammetry, as well as the use of other mediums such as videos, photos and 3D objects will be used to capture and compose new hybrid artifacts and thus create suitable, creative or surprising over lapses that will reflect this heterogenic relationship between digital and physical worlds and overall celebrate the foretell of the future.

Bibliographie /
Literatur

Kries M. Eisenbrand J. Rossi C. Thietz K. Vitra Design Museum & ADAM (Museum : Brussels Belgium). (2018). Night fever : designing club culture 1960-today. Vitra Design Museum.

Leistungsnachweis /
Testatanforderung

80% Anwesenheit und aktive Teilnahme am Unterricht. Erarbeitung und Präsentation der geforderten Teilaufgaben.

Termine

21. Februar - 17. März 2023 (jeweils Di-Fr)

Bewertungsform

Noten von A - F

Bemerkung

Detaillierte Informationen und Termine zum Modul folgen eine Woche vor Modulstart im Frühjahr 2023 per E-Mail.