Theorie: Immersive Arts (gLV)

Public lecture series on immersion and extended realities

Angebot für

Bisheriges Studienmodell > Hochschulweites Lehrangebot > Geöffnete Lehrveranstaltungen
Bisheriges Studienmodell > Film > Bachelor Film > Projektstudium > Alle Semester
Bisheriges Studienmodell > Film > Bachelor Film - Production Design > Projektstudium > Alle Semester

Nummer und Typ	BFI-FIPD-THp-01.22F.006 / Moduldurchführung
Modul	Theorie BFI, 1 Credit
Veranstalter	Departement Darstellende Künste und Film
Leitung	Christian Iseli, Matthias Vollmer, Christina Zimmermann, Lars Elmer, Till Sieberth, Réjane Dreifuss, NN
Zeit	08.03. / 22.03. / 05.04. / 19.04 / 03.05.2022 5 dates, Tuesday, 17:15 – 18:30
Anzahl Teilnehmende	maximal 100
ECTS	1 Credit
Voraussetzungen	None
Lehrform	Vorlesung
Zielgruppen	ZHdK / alle Studierende (geöffnete Lehrveranstaltung, gLV)
Lernziele / Kompetenzen	Basic understanding of concepts of immersion
Inhalte	In this series, immersion and extended realities are discussed from different perspectives. Guest lecturers from the Swiss Institute of Technology ETHZ, the Lucerne University of Applied Sciences HSLU, the University of Zurich UZH will share their specific views along with lecturers from the ZHdK. The topics will cover Architecture, Virtual Reality, Virtual Forensics, Game Aspects in Theatre and Extended Reality. - 08.03. Matthias Vollmer, architect and research associate in the MediaLab at the ETH Zurich: Immerse in the Cloud - Visualizing with Point Clouds - 22.03. Christina Zimmermann, artist/filmmaker and researcher at Lucerne University of Applied Arts and Sciences HSLU: Challenging the Individual - Perceptual Con/Fusions in VR - 05.04. Lars Elmer und Till Sieberth, co-heads of the 3D Center Zurich at the University of Zurich: Forensics on the Holodeck - 19.04. Réjane Dreifuss, dramaturg, lecturer and researcher, Department of Performing Arts and Film, ZHdK: Theater and Video Games : Appropriations; Inspirations and Transfers - 03.05. Christian Iseli and team members of the Immersive Arts Space, ZHdK: Shifting Realities, or: What Is Immersive Arts Anyway?
Bibliographie / Literatur	Abstracts of the lectures and additional info are available on www.immersive-arts.ch/lecture-series-spg21
Leistungsnachweis / Testatanforderung	Attendance and active participation
Termine	08.03. / 22.03. / 05.04. / 19.04 / 03.05.2022

Dauer	5 dates, Tuesday, 17:15 – 18:30
Bewertungsform	bestanden / nicht bestanden
Bemerkung	The lectures on Immersive Arts are loosely connected to the practical Shifting Realities, starting on March 8th, at 18:45 in the Immersive Arts Space. Please contact your own course secretariat first to make sure that you may attend a gLV. Registration by email to andrea.schweizer@zhdk.ch with surname, first name, course of study.