

Introduction to Animation with Stop Motion and After Effects

Angebot für

Bisheriges Studienmodell > Design > Bachelor Design > Cast / Audiovisual Media > 1. Semester

Nummer und Typ	BDE-VCA-V-1041-2.21H.001 / Moduldurchführung
Modul	Introduction to Animation with Stop Motion and After Effects
Veranstalter	Departement Design
Leitung	William Crook Assistenz: Nina Rothenberger
Anzahl Teilnehmende	maximal 18
ECTS	3 Credits
Lehrform	Tutorials, mini-projects, discussions, and lectures
Lernziele / Kompetenzen	• Competence in After Effects, able to continue learning under your own initiative once the module is over • Understand and recognize the 'Principles of Animation' • Able to apply those principles within After Effects. • Able to analyze, discuss, and learn from existing examples
Inhalte	An introductory course in After Effects and its many uses that covers both software skills and animation theory, learning principles which can be applied across all moving image techniques. A mixture of tutorials, lectures, mini-projects, and discussions.
Termine	21.9.2021 nachmittags 22.9.-24.9.2021 ganztags 28.9.-1.10.2021 ganztags 5.10.2021 ganztags
Bewertungsform	bestanden / nicht bestanden
Bemerkung	Course will be held primarily in English, with support available in German. Die Studierenden benötigen für den Cast-Unterricht je einen eigenen Laptop, um selbstständig an ihren Projekten zu arbeiten. Der Rechner muss optimiert sein für die Arbeit mit der Adobe Creative Cloud Suite.