

LOC Studio 6

Angebot für

Bisheriges Studienmodell > Design > Master Design > Interaction Design > 3. Semester

Nummer und Typ	MDE-VIA-MO-3002.02.21F.001 / Moduldurchführung
Modul	Studio 6
Veranstalter	Departement Design
Leitung	Dr. phil. Björn Franke Stella Spezioli Eric Larrieux
Zeit	Mi 24. März 2021 bis Mo 26. April 2021 / 9 - 17 Uhr
ECTS	2 Credits
Voraussetzungen	For DDE Master Interaction Design students: None ZHdK students from other courses or specializations who are interested in this module can contact Björn Franke in order to discuss possibilities for joining the module.
Lehrform	Design Studio
Zielgruppen	Pflichtmodul 3. Semester Master of Arts in Design, Vertiefung Interaktion
Lernziele / Kompetenzen	Students will: - explore and deepen their own creative and thematic interests by dealing with the positions presented - become familiar with explorative and knowledge-oriented approaches and processes, - let this discussion inform their master's project.
Inhalte	In this workshop students will critically analyse and explore the tools, skills, and production methods of current and emerging technologies, with an emphasis on analysing social phenomena and prototyping and testing ideas.
Bibliographie / Literatur	Literature will be announced in the seminar.
Leistungsnachweis / Testatanforderung	Active and regular attendance (min. 80%); reading; practical course work; presentations.
Termine	24.03.2021; 09:00–17:00 25.03.2021; 09:00–17:00 26.04.2021; 09:00–17:00
Bewertungsform	bestanden / nicht bestanden
Bemerkung	The module will be in English, including discussions and literature.