DIG-Theorie: Immersive Arts (gLV)

Lecture series on definitions, preconditions, creative solutions and audience effects of immersive experiences.

Angebot für

Bisheriges Studienmodell > Hochschulweites Lehrangebot > Geöffnete Lehrveranstaltungen
Bisheriges Studienmodell > Film > Bachelor Film > Projektstudium > Alle Semester
Bisheriges Studienmodell > Film > Bachelor Film - Production Design > Projektstudium > Alle Semester

Nummer und Typ	BFI-FIPD-THp-01.21F.006 / Moduldurchführung
Modul	Theorie BFI, 1 Credit
Veranstalter	Departement Darstellende Künste und Film
Leitung	Christian Iseli, Marcus Maeder, Felix Stalder, Maike Thies, Hannah Walter
Zeit	5 lectures, 17.15 – 18.30; March 16th, March 30th, April 13th, May 4th, May 11th at 17:15 in the Toni cinema.
Anzahl Teilnehmende	maximal 80
ECTS	1 Credit
Voraussetzungen	none
Lehrform	Seminar
Zielgruppen	ZHdK / alle Studierende (geöffnete Lehrveranstaltung, gLV)
Lernziele / Kompetenzen	Basic understanding of concepts of immersion
Inhalte	Concepts of immersion are explored from the different perspectives of fine arts, design, film, music and sound design, with concrete examples and references to historical developments. - 16.03. Marcus Maeder (Institute for Computer Music and Sound Technology ICST / DMU) - 30.03. Maike Thies (Game Design / DDE) - 13.04. Felix Stalder (BA Fine Arts, DFA) - 04.05. Hannah Walter (MA Transdisciplinary Studies / DKV) - 11.05. Christian Iseli (Immersive Arts Space / DDK)
Bibliographie / Literatur	Grau, Oliver (2003). Virtual Art – From Illusion to Immersion. MIT Press. / Web site: www.immersive-arts.ch
Leistungsnachweis / Testatanforderung	Attendance and active participation
Termine	March 16th, March 30th, April 13th, May 4th, May 11th at 17:15 in the Toni cinema.
Dauer	5 lectures, every second week, 17.15 – 18.30
Bewertungsform	bestanden / nicht bestanden
Bemerkung	The lectures on Immersive Arts are connected to the workshops on Immersive Arts Practices, which will take place on March 16th, March 30th, April 13th, April 27th and May 11th at 19:00h in the Immersive Arts Space.

Registration by email to andrea.schweizer@zhdk.ch with surname, first name, course of study.