

## Studio 3: Narration and Storytelling

This module explores alternative ways of narration and new media for storytelling.

### Angebot für

Bisheriges Studienmodell > Design > Master Design > Interaction Design > 2. Semester

Nummer und Typ	MDE-VIA-A-2000.19H.001 / Moduldurchführung
Modul	Studio 3: Narration and Storytelling
Veranstalter	Departement Design
Leitung	Dr. phil. Björn Franke
ECTS	2 Credits
Voraussetzungen	None
Lehrform	Design Studio
Zielgruppen	2. Semester Master of Arts in Design, Vertiefung Interaktion
Lernziele / Kompetenzen	This module aims to deepen the understanding of how stories work in order to produce better and more engaging forms of narration and storytelling.
Inhalte	In this module we explore alternative and innovative ways of narration and storytelling as a form of understanding the world. Stories are a way of relating to others and a critical means of communication that we engage in almost all of the time. We will engage with the stories and narrative that surround us in order to get a deeper understanding of how they work as well as investigate how stories are structured in different media. The aim is to produce new descriptions of the world through storytelling and to explore how specific media influences the way stories are uncouncted.
Leistungsnachweis / Testatanforderung	Active and regular attendance (min. 80%); reading; practical course work; presentations; exhibition.
Termine	23.10.2019, 09:00-18:00 24.10.2019, 09:00-18:00 25.10.2019, 09:00-18:00
Bewertungsform	bestanden / nicht bestanden
Bemerkung	The studio course will be in English, including discussions, literature and films.