

Object Manipulation - ERWEITERN/PROBIEREN_(SC)

Angebot für

Bisheriges Studienmodell > Theater > Bachelor Theater > Schauspiel > Level 3 (5./6. Semester) > Level 3

Nummer und Typ	BTH-BTH-L-0019.19H.002 / Moduldurchführung
Modul	Modulvorlage VSC/VTP/VRE/VDR_1
Veranstalter	Departement Darstellende Künste und Film
Leitung	Amir Moda'i (AM)
Anzahl Teilnehmende	4 - 9
ECTS	1 Credit
Lehrform	Übung
Zielgruppen	L3.1 VSC
Lernziele / Kompetenzen	Objects on stage have a presence and signification and may also have a life of their own, effecting and intensifying the actor's work. We will learn the technique of object manipulation and will find ways to relate to all things surrounding us, specially everyday objects and props present on stage. By learning how to understand and shape the relationship between person and object we also open the gate to a deeper understanding of the scenic space.
Inhalte	Diverse methods of acting and clowning We will deepen our relationship with inanimate objects to the point they may develop a life of their own, moving us through space and inspiring new movement possibilities. A special focus will be given to the relationship created between people relating to the same object in different manners, and the relationship thus created on the scenic space. We will deepen our relationship with inanimate objects to the point they may develop a life of their own, moving us through space and inspiring new movement possibilities. A special focus will be given to the relationship created between people relating to the same object in different manners, and the relationship thus created on the scenic space.
Leistungsnachweis / Testatanforderung	gem. Angaben der/des Modulverantwortlichen
Termine	Raum: Tanzstudio oder 1 grosser Proberaum
Dauer	Anzahl Wochen: 2 (HS: Wo:50/51) / Modus: 5x3h/Wo_Mo/Di/Mi/Do/Fr, jeweils 10.30-13.30h Selbststudiumszeit pro Semester: ca.
Bewertungsform	bestanden / nicht bestanden