

Technologie: Applied Sound for Art

Angebot für

Bisheriges Studienmodell > Fine Arts > Bachelor Fine Arts > Grundstudium > Technologie
Bisheriges Studienmodell > Fine Arts > Bachelor Fine Arts > Hauptstudium > Technologie

Nummer und Typ	BKM-BKM-Te.18F.012 / Moduldurchführung
Modul	Technologie
Veranstalter	Departement Fine Arts
Leitung	Gregg Skerman
Anzahl Teilnehmende	maximal 16
ECTS	3 Credits
Zielgruppen	Students BA Art & Media, interested in sound in all forms
Inhalte	Learn how to make a recording and how to edit the sound afterwards. Re-learning the listening experience. We will visit artists working with sound. We will look at how we can apply sound to visual art. Sound in galleries, problems and solutions. Gregg Skerman teaches sound for Fine Art students. He is a film sound mixer for ZHdK Film Department and a freelance sound designer, musician, visual designer. Currently collaborating with artists and film makers in London and Zürich. Since 1994 he has mixed over 700 films.
Bibliographie / Literatur	http://www.everydaylistening.com Look up... Bruce Naumann, John Cage, Bruce Connelly
Leistungsnachweis / Testatanforderung	Regelmässige, aktive Teilnahme. 80% Anwesenheitspflicht
Termine	jeweils Dienstag 09:15-12:45 27.2., 6., 20., 27.3. / 3., 17.4. / 8., 22.5.2018
Bewertungsform	bestanden / nicht bestanden