

Clown for Actor - PROBIEREN_(SC)

Angebot für

Bisheriges Studienmodell > Hochschulweites Lehrangebot > Geöffnete Lehrveranstaltungen
Bisheriges Studienmodell > Theater > Bachelor Theater > Schauspiel > Level 2 (2./3./4. Semester) > Level 2

Nummer und Typ	BTH-VSC-L-6224.17F.001 / Moduldurchführung
Modul	Themenfeld: Raum für Körper_L2 (6Wo) - PROBIEREN_(SC)
Veranstalter	Departement Darstellende Künste und Film
Leitung	Amir Modaï (AM), Pete Sweet (PS)
Anzahl Teilnehmende	3 - 10
ECTS	3 Credits
Voraussetzungen	*ZHdK-weit geöffnete Lehrveranstaltung* Für Studierende aus anderen Studiengängen/Vertiefungen der ZHdK: Anfragen bezüglich Platzzahl sowie Anmeldungen bis Do, 09.02.2017/Wo06) z.Hd. BA Theater-Administration: Carmen Waldvogel, carmen.waldvogel@zhdk.ch
Lehrform	Workshop
Zielgruppen	L2 VSC
Lernziele / Kompetenzen	Students will learn the fundamental skills that bring a clown to life on stage: breath, contact with the audience and articulation in the body. We will dive into the process first defined by Jacques Lecoq of discovering what is funny about each person. We will do a careful observation of each students way of moving, and use this as a map to lead us to the particular form of their clown. Students will discover the voice, costume and status of their clown and do a series of improvisations designed to expand the depth and range of their play. For the finale of the first half of the course students will put on a show, developing material from improvisations into short numbers to present to an audience of students and staff of the school. By learning how to embody and play out the impulses that are encoded in individual movement patterns, we embrace the specific way that each of us is hilariously funny. We tap into a rich source of creative energy and a moving force for the actor and the scene. The clarity of presence required for this style gives the actor powerful tools for genuinely feeling what moves them and using this to move their audience.
Inhalte	In this Module we will explore the rich, hilarious world of theatrical clowning. In this vibrant style, the simple presence of the actor, revealing themselves generously to the audience, is the source comedy that can be touching, poetic and ridiculous all at the same time. We will work precisely and playfully to reveal the specific way that each person is funny. Students will discover their clown, a comic character based on their unique way of moving, with it's own rhythm, voice and way of relating to the world. The module will have two main focuses. We will cover the fundamentals of clowning by creating and performing a variety cabaret. Then we will go beyond the style and explore the clown characters in dramatic situations working with classic texts to create theater that is deeply human and wonderfully funny. In the first weeks the students will discover their clown characters and learn the essentials of the style by creating a cabaret. They will explore audience interaction, the presentation of skills, song, dance and the ecstatic ""state"" of play that makes the simplest actions impossibly funny. In the second half of the module we will explore life themes from the perspective of the clown and create work that draws on theatrical texts as well as improvisations of the clowns in dramatic

contexts.

We will then the deepen the research by improvising in the clown state, on life themes such as birth, death, work, love and illness. We will explore the relationship between the clowns and the classic archetypes from the dramatic literature. We will do scene work in other styles that draws on the strengths of theatrical clowning and create a showing of dramatic work that harnesses the honesty, contact and comedy of the clown.

Bibliographie /
Literatur

Texte werden abgegeben

Leistungsnachweis /
Testatanforderung

gem. Angaben der/des Modulverantwortlichen

Termine

Raum: 1 grosser Proberaum

Dauer

Anzahl Wochen: 6 (FS: Wo:08-13) / Modus: 4x3h/Wo + 1x3h/Wo
Selbststudium_Mo/Di/Mi/Fr, jeweils 16.30-19.30h
Selbststudiumszeit pro Semester: ca. 18h

Bewertungsform

bestanden / nicht bestanden